

## HE07C Person Specification

### TO BE SENT TO THE STUDENT IN ADVANCE OF INTERVIEW

Course Title	BA (Hons) Film & Content Creation
--------------	-----------------------------------

1.	Course Details
	<p>To be a student of TEC Partnership based at University Centre Grimsby studying the course Film &amp; Content Creation validated by TEC Partnership.</p> <p>The validation document, which describes the programme, is published on the TEC Partnership website <a href="#">here</a> and is version number v1</p> <p>You will be required to complete 12x 20 credit modules, and 3x 40 credit modules over 3 years.</p>

2.	Student Activities
	<ul style="list-style-type: none"> <li>• Complete creative projects both individually and as part of a team with guidance, to answer questions and solve briefs.</li> <li>• Work in diverse groups of students towards assessed work or otherwise.</li> <li>• Work with media production equipment and computers to communicate with others and complete assignment work.</li> <li>• Attend sessions normally between 09:00 and 17:00 hours for any of the 5 days per week as specified on your timetable.</li> <li>• Be available to attend lectures and sessions and complete work throughout the TEC Partnership Term Dates specified on the TEC Partnership website.</li> <li>• To attend lectures and sessions on the specified days and maintain attendance above TEC Partnership expectations of 90%.</li> <li>• To attend a variety of professional practice sessions on specified days.</li> <li>• Complete up to 39 hours a week work towards your qualification made up of a range of contact delivery, and work towards assessments.</li> <li>• Have student finance or other means to pay for the course in place before enrolment.</li> </ul>

	<ul style="list-style-type: none"> <li>• Take all reasonable steps to comply with the policies and procedures of TEC partnership.</li> </ul>
--	--

3.	<p>Following full engagement in the programme, and upon its successful completion, students will:</p> <ol style="list-style-type: none"> <li>1. Exhibit the processes linking production, circulation and consumption with the economic forces that shape the media industry</li> <li>2. Apply the production process and professional practices in the production of media artefacts within current legal, ethical, and regulatory frameworks</li> <li>3. Illustrate effective employment of genre specific codes and conventions from technical, creative, and aesthetic aspects</li> <li>4. Critically analyse theory and practice used in film and content production to understand how media projects are produced</li> <li>5. Critically evaluate methodologies, employ research techniques, and conceptual frameworks in the production of media artefacts, practicing sustained collaborative and/or independent working relevant to the academic or creative text or product</li> <li>6. Evaluate individual working practices and undertake self-reflective analysis of academic and creative processes</li> <li>7. Exhibit the development and production of work which illustrates the effective manipulation of sound, image and/or the written word from technical, creative, and aesthetic considerations</li> <li>8. Demonstrate production of media artefacts working specifically to a client brief and functioning under guidelines and constraints</li> <li>9. Evidence the ability to work effectively as part of a production team undertaking a specific role during the production of a variety of media artefacts, as well as effectively negotiating with others</li> <li>10. Evidence critical thinking, initiative, and self-motivation in the development of academic and creative texts</li> <li>11. Demonstrate the ability to present media texts to a robust standard relevant to their medium</li> </ol>
----	--

	12. Evidence competence in the use of relevant equipment
--	--

Qualities	Specific Requirements	Where demonstrated	E	D
Qualifications and Training	<p>Applicants will require 64 UCAS points in a media-related subject, or 60 Access-to-HE Credits (of which a minimum of 45 must be at Level 3).</p> <p>Applicants are required to hold English and Maths GCSE (or equivalent) at Grade C/4</p> <p>Meet the non-standard entry requirements as specified in the programme specification</p>	Application	X	
Specialist Knowledge	Students should have a basic understanding of the media industry as a whole, and the production process when creating content.	Interview	X	X
Experience	Work in the sector on a paid or voluntary basis	Application and Interview		X
Skills and Attributes	<p>Experience in the creation of creative project work</p> <p>Illustrate ability to work creatively in the production of a video project</p> <p>Ability to persevere when faced with challenging circumstances</p> <p>Manage own time to work towards multiple tasks to meet multiple deadlines</p> <p>Ability to solve problems using a creative skillset, project management and critical thinking skills</p> <p>Ability to work with others at a range of tasks even where there is personal disagreement</p>	Interview	X X X X X X	

Other	<p>Commitment to 39 hours a week studying</p> <p>Availability throughout the academic year and potentially the resit period</p> <p>Knowledge about the use of Information Communication Technology to allow completion of an academic programme</p> <p>Student finance applied for or appropriate payment plan in place</p>	Interview	X	
-------	---	-----------	---	--

Qualities identified and determined by: E = Essential D = Desirable